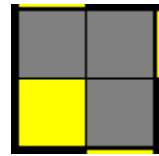
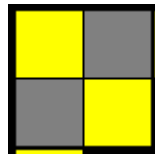
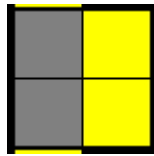
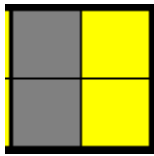


Méthode Ortega au 2x2x2

1ère étape : construire une face, sans se préoccuper de la couronne. Cette étape est très intuitive, c'est pourquoi elle n'est pas décrite plus précisément ici.

2^e étape : l'OLL. Il s'agit d'orienter la face opposée. Il y a 7 algorithmes à apprendre.

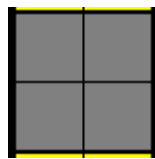
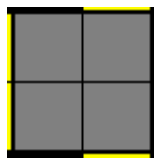
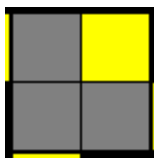


$F(RUR'U)F'$

$(RUR'U')(RFR'F')$

$F(R'U')(R'U'RU)(R'F')$

$(RUR'U)(RU2R')$

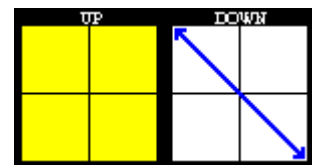
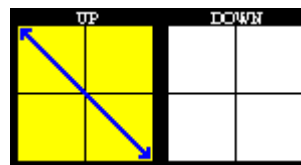
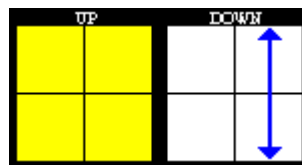
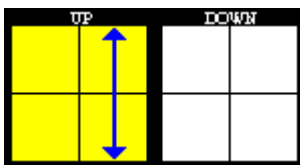


$(RU2R'U')(RU'R')$

$F(RUR'U')(RUR'U')F'$

$R2U2RU2R2$

3^e étape : le PBL. Il s'agit de permuter simultanément la face du haut et la face du bas. Il y a 8 algorithmes.

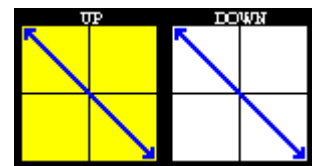
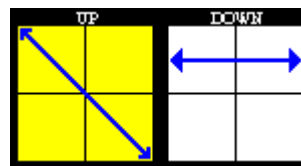
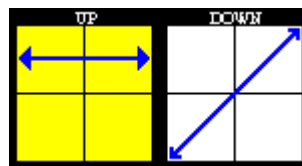
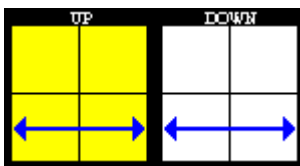


$(RUR'U')(R'F)(R2U')(R'U'RU)(R'F')$

$x2(RUR'U')(R'F)(R2U')(R'U'RU)(R'F')$

$(FRU')(R'U'RU)(R'F')(RUR'U')(R'FRF')$

$z2y(FRU')(R'U'RU)(R'F')(RUR'U')(R'FRF')$



$(R2U'R2')(U2'y)(R2U'R2')$

$(RU'R)F2(R'UR')$

$(LD'L)F2(L'DL')$

$R2F2R2$